# My Experience with Figma

The tutorial was very easy to follow as there was a step by step explanation for each step.

I was able to learn a lot of short cut keys to duplicate, group, frame, etc. to play with the different elements. I was also able to add a plugin called iconduck which I believe will be really helpful for future assignments and projects. I also learned the importance of alignment and uniformity in design. It’s good that the app has shortcut keys and tools that helps to align easily. I really enjoyed adding the motion to the elements. It really brought life to the elements and helps the design become more interactive. Even a simple hover motion could make your design stand out.

I understood that one needs a lot of patience to work on figma and the more you pay attention the more it shows. Also, design doesn’t just include the colors and pictures but also even the fonts which is being used. The best approach I’d say is to spend some time making the design idea first( font, pictures, color palette, icons, illustrations etc.) and later start working on the actual design. And for each requirements the design should be tailored accordingly, hence it’s very important that we understand the users and their needs.

I am excited to do bigger projects where I could design from scratch and add more elements and interactions.

Link to my figma project: <https://www.figma.com/file/mQJHryH7q1sTa53woHZHR5/Untitled?type=design&node-id=2%3A272&mode=design&t=PqUtnYaETdVNPe61-1>

Link to my youtube tutorial:

<https://youtu.be/S6T6hrc8cQo?si=yAw57l0LAzrhZkaw>